Module 6

Scratch: <https://scratch.mit.edu/mystuff/> judileebee

Cat and Mouse Game

Variable:

Cat

Mouse

Objective Cat chasing and then catch Mouse.

Move Mouse around and keep Cat away from mouse.

Get the Cheesy Pufss

Variables:

Cat Cheesy Puffs.

Objective: cat gets the Cheesy puffs.

Move Cheesy puffs in random.

Cat to touch cheesy puffs.

Scores and continues until quit the game.